



Bear City Shot Storm 2017

STAGE 1

Type : Medium course

Procedure:

Shoot all the targets the demarcated area.
Clays are disappearing targets.

Targets: 6 Popper, 5 Clay

Minimum rounds: 11 Bird Shot

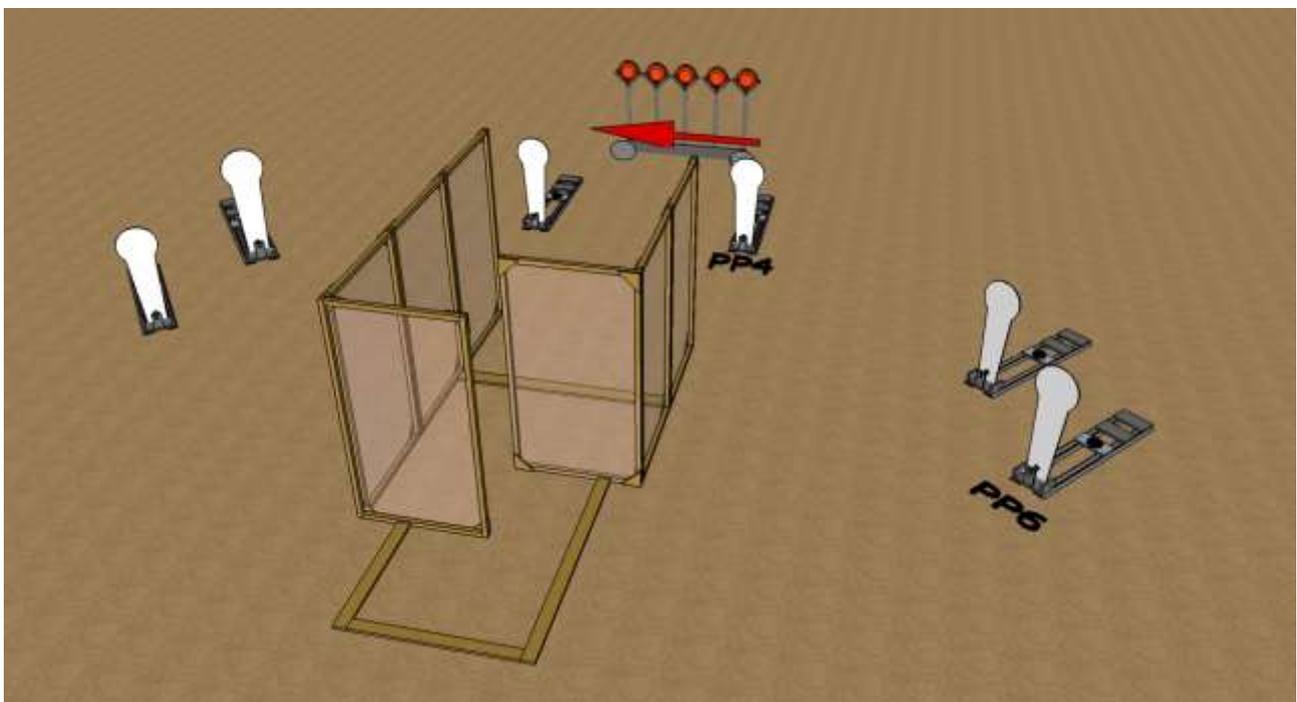
Maximum Points: 80

Shotgun ready: Option 1

Start position: Normal Standing at shooting area

Time starts at: Audible signal

Range: 20-30 m





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STAGE 2

Type : Short course

Procedure:

Shoot all the targets the demarcated area.

Targets: 8 clay

Minimum rounds: 8 BirdShot

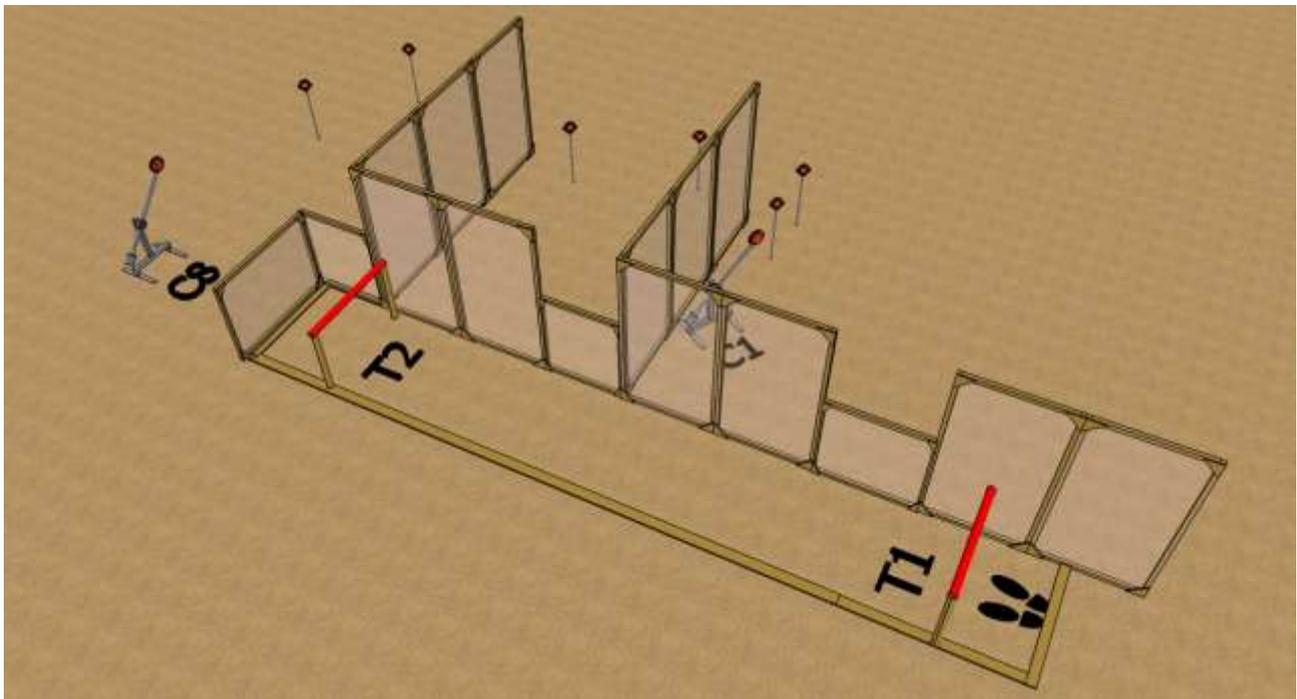
Maximum Points: 40

Shotgun ready: Option 1

Start position: Normal Standing at starting area

Time starts at: Audible signal

Range: 4-15 m





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STAGE 3

Type : medium course

Procedure:

Shoot all the targets the demarcated area.

Targets: 16 plate

Minimum rounds: 16 BirdShot

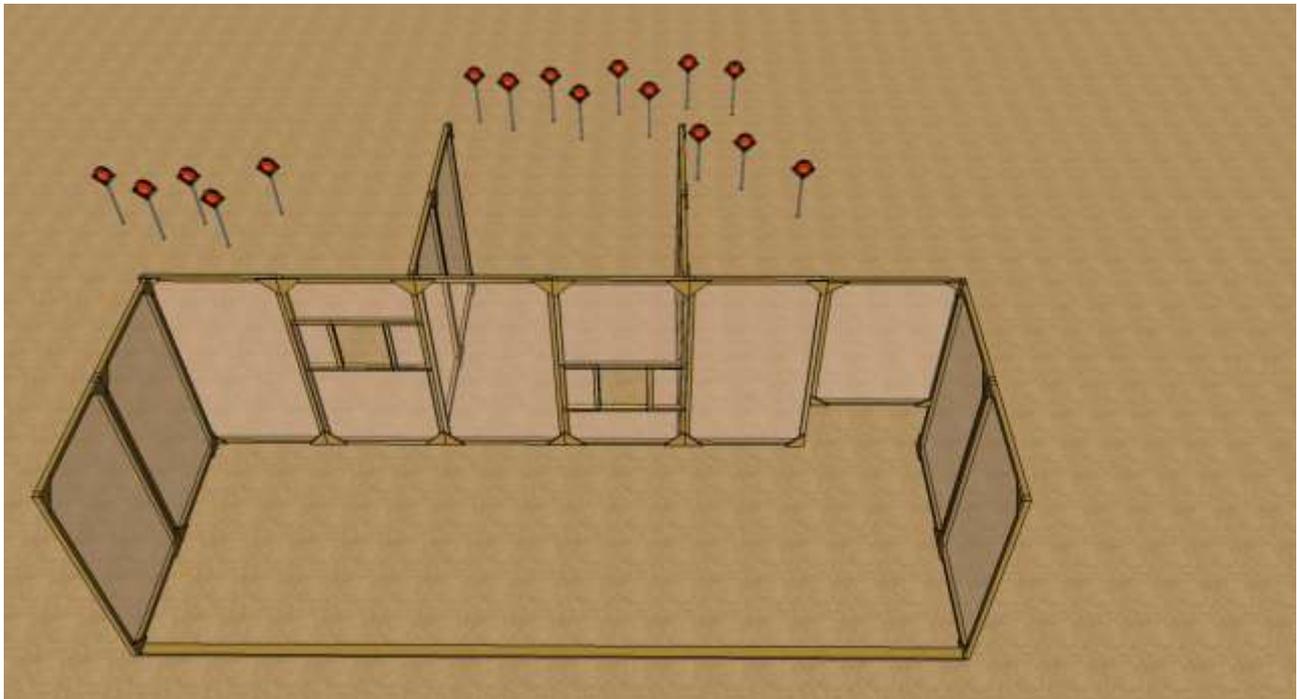
Maximum Points: 80

Shotgun ready: Option 2

Start position: Shotgun in marked place, shooters hand in marked place.

Time starts at: Audible signal

Range: m





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STAGE 4

Type : medium course

Procedure:

Shoot all the targets the demarcated area.

Targets: 8 popper, 2 bonusclay at thrower

Minimum rounds: 10 Bird Shot

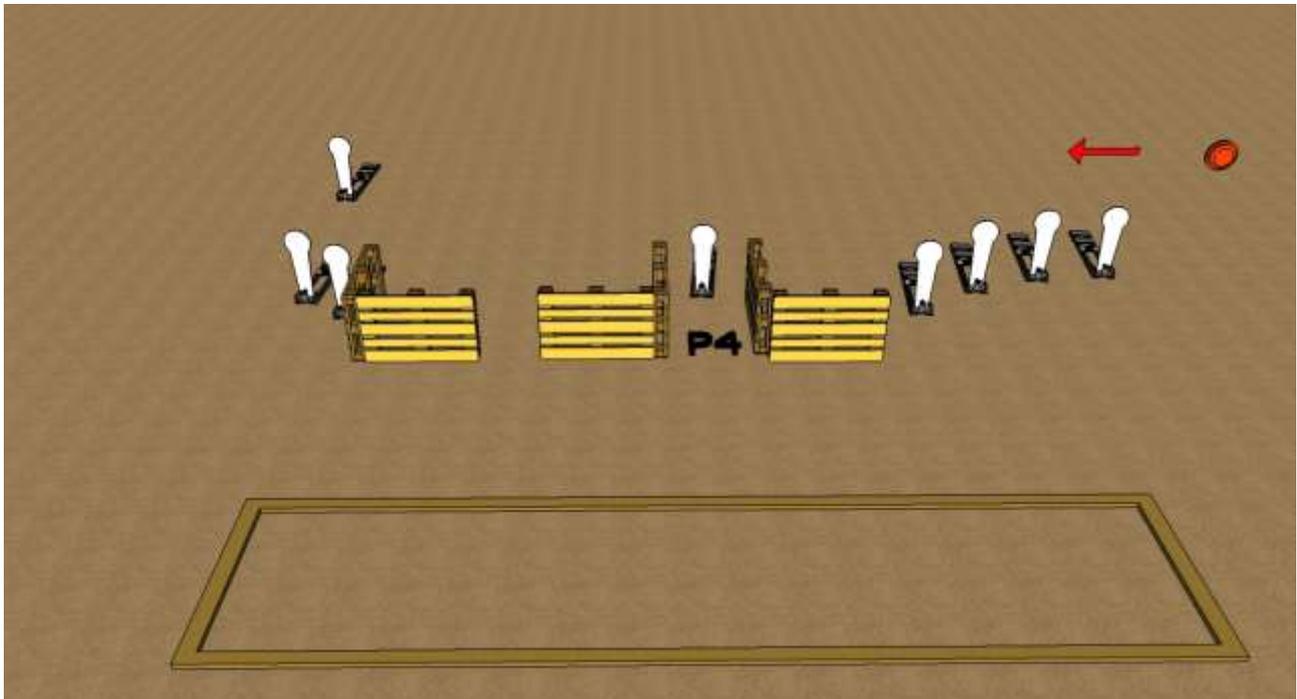
Maximum Points: 60

Shotgun ready: Option 1

Start position: Normal Standing at shooting area

Time starts at: Audible signal

Range: 10-15 m





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STAGE 5

Type : Long course

Procedure:

Shoot all the targets the demarcated area.

Targets: 3 popper, 2 clay, 18 plate

Minimum rounds: 23 BirdShot

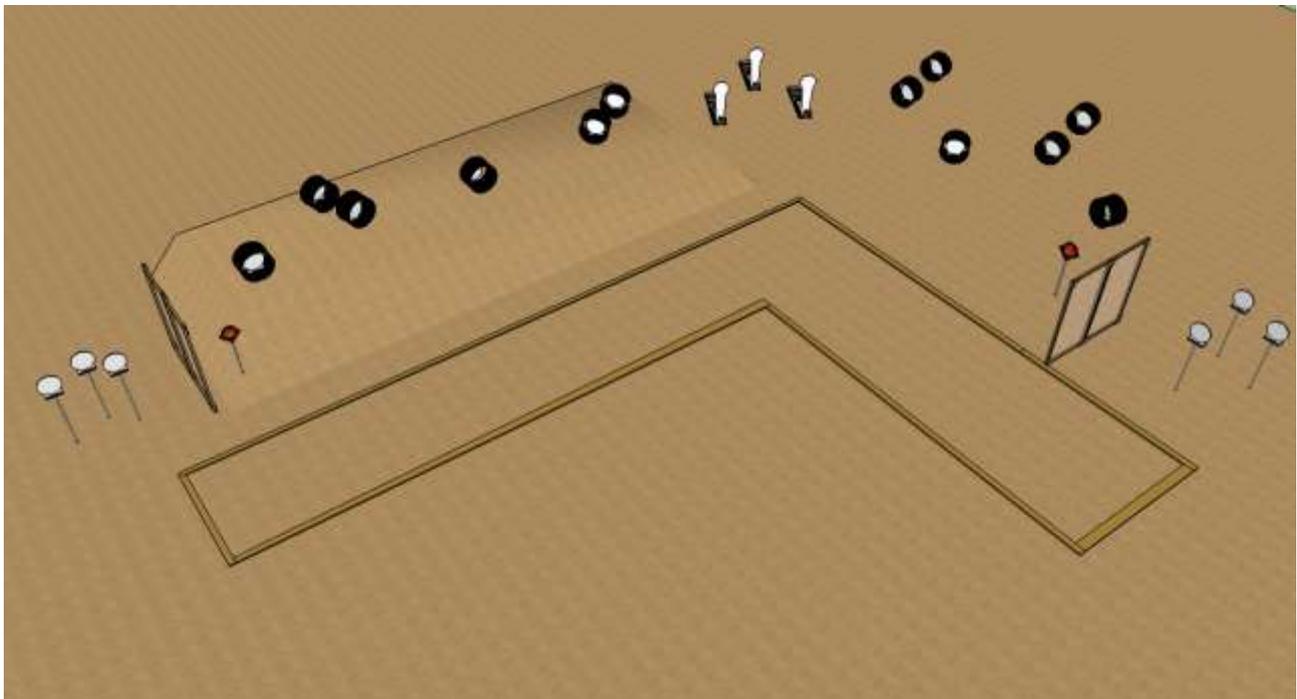
Maximum Points: 115

Shotgun ready: Option 3

Start position: Normal Standing at shooting area

Time starts at: Audible signal

Range: 3-20 m





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STAGE 6

Type : Short course

Procedure:

Shoot all the targets the demarcated area.

Targets: 3 popper, 4 plate

Minimum rounds: 7 BirdShot

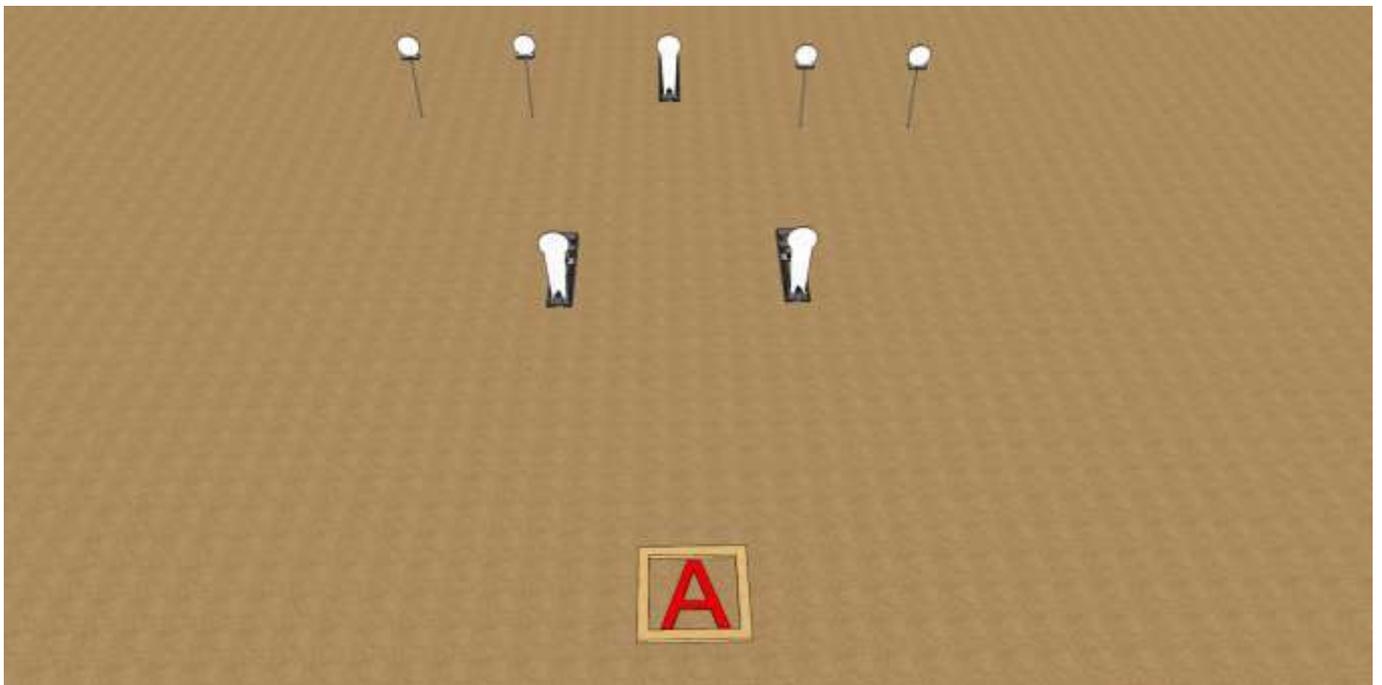
Maximum Points: 35

Shotgun ready: Option 2

Start position: Normal Standing at shooting area

Time starts at: Audible signal

Range: m





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STAGE 7

Type : Medium course

Procedure:

Shoot all the targets the demarcated area.

Targets: 2 A4, 8 clay, 4 N/S Clay

Minimum rounds: 10, BuckShot

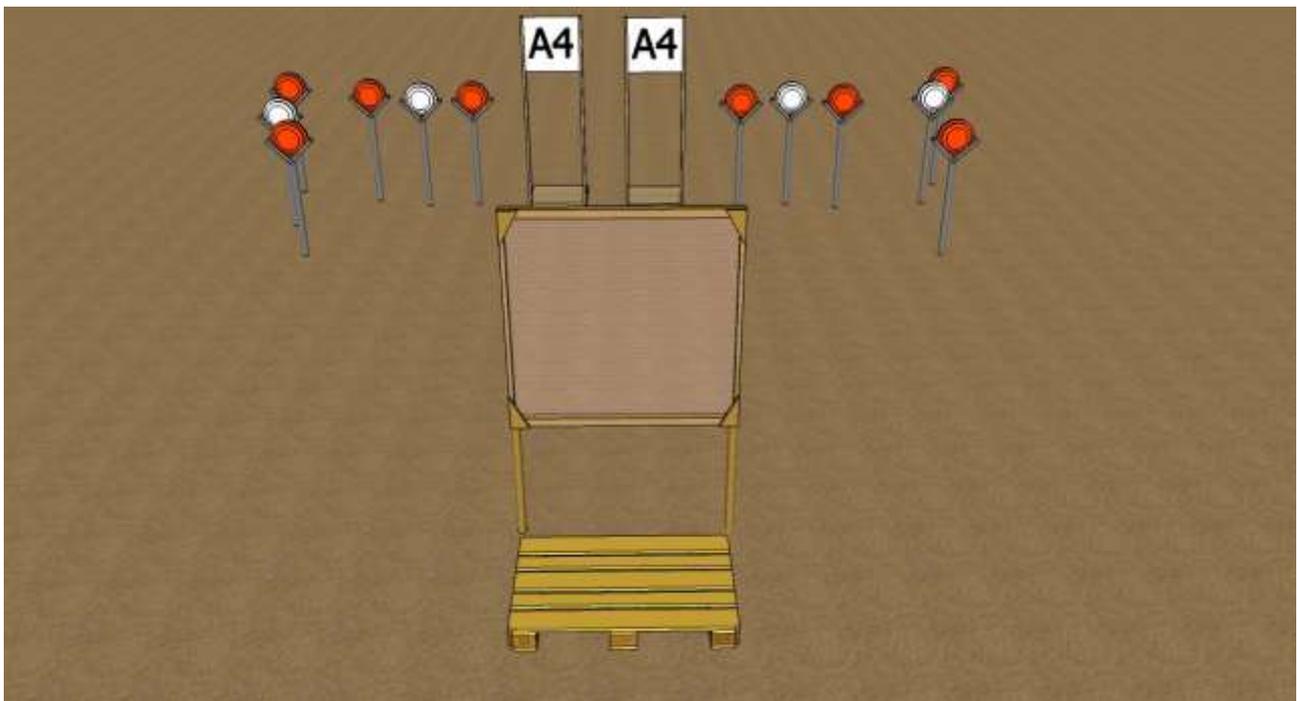
Maximum Points: 60

Shotgun ready: Option 2

Start position: Normal Standing at shooting area

Time starts at: Audible signal

Range: 8-15 m





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STAGE 8

Type : Long course

Procedure:

Shoot all the targets the demarcated area A.

Targets: 2 popper, 3 N/S clay, 26 plate

Minimum rounds: 28 BirdShot

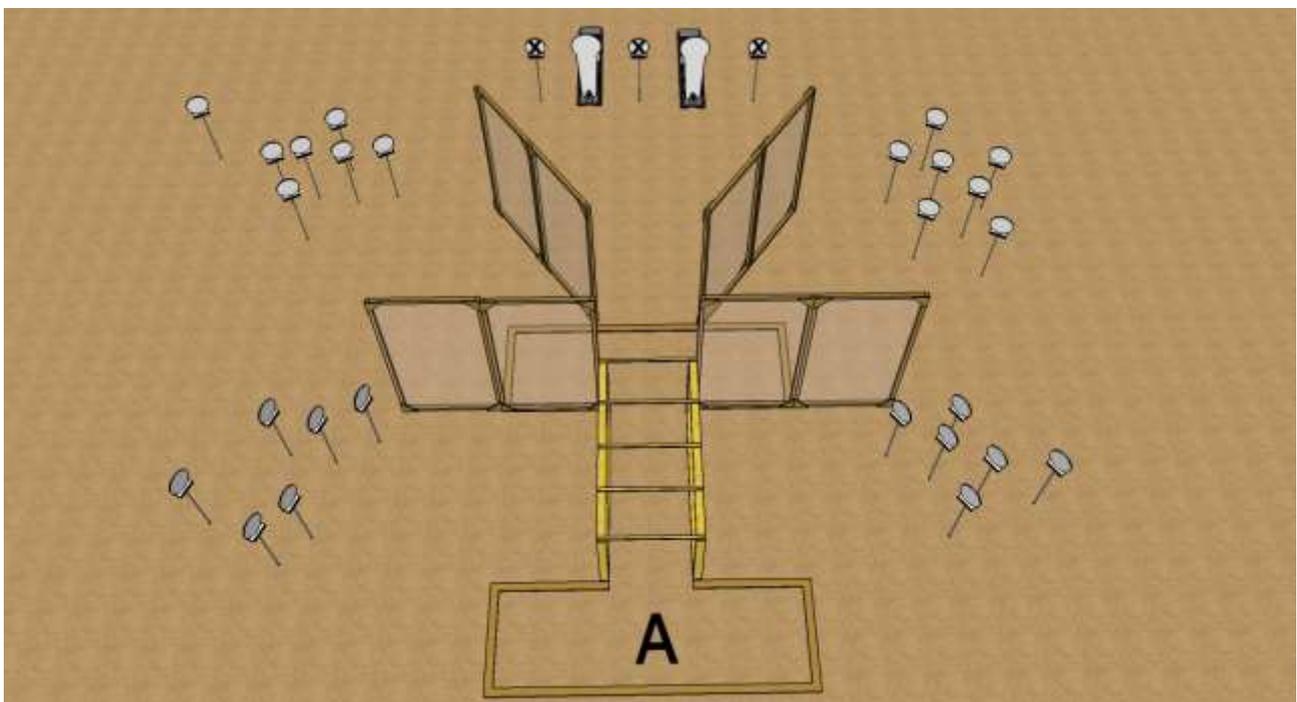
Maximum Points: 140

Shotgun ready: Option 1

Start position: Normal Standing at shooting area

Time starts at: Audible signal

Range: 6-20 m



	Bird Shot	Buck Shot	Bird Shot					
	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	Stage 7	Stage 8
Squad 1	9.00	10.00	11.00	12.00	13.00	14.00	15.00	16.00
Squad 2	16.00	9.00	10.00	11.00	12.00	13.00	14.00	15.00
Squad 3	15.00	16.00	9.00	10.00	11.00	12.00	13.00	14.00
Squad 4	14.00	15.00	16.00	9.00	10.00	11.00	12.00	13.00
Squad 5	13.00	14.00	15.00	16.00	9.00	10.00	11.00	12.00
Squad 6	12.00	13.00	14.00	15.00	16.00	9.00	10.00	11.00
Squad 7	11.00	12.00	13.00	14.00	15.00	16.00	9.00	10.00
Squad 8	10.00	11.00	12.00	13.00	14.00	15.00	16.00	9.00

